Subject: Re: Release 4 mods

Posted by nopol10 on Tue, 26 Dec 2006 02:40:08 GMT

What do I put for the keys? Let's say I want O to be the key to activate the light so do I put O in the Key in one of the scripts?

Hm.. hang on, I changed the Key setting to Radio1 which I set to O in keycfg.exe but I only hear the sound of the flashlight but don't see anything. What's wrong?