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Subject: Re: editing scripts.dll

Posted by [danpaul88](#) on Sat, 23 Dec 2006 14:18:54 GMT

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I am assuming that the thread remains intact because of the fact that it IS a separate thread.

Threads do not rely on each other to remain alive, unlike the parent->child relationship you can have with processes. You need to manually code something to close your thread once the .dll closes (I assume there is a function called when the .dll closes, so you should be able to use that)

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