Subject: "My_First_Map" Tutorial
Posted by General Havoc on Tue, 03 Jun 2003 22:27:27 GMT

If you do the core things such as tunnels and bridges that it should be less work for you but the main information is included. Most people know how to make basic maps so maybe split it uu into components such as tunnels, bridges ... These can then be published as seperate tutorials, which in my opinion is a better way to do things as the information is in sections relating to what they focus on. It's up to you, thats just my view.

_General Havoc