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Subject: game.exe input parameters

Posted by [reborn](#) on Fri, 22 Dec 2006 14:12:34 GMT

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Does anyone know if renegades game.exe has an input parameter for setting the bandwidth of the player, so that if you was to direct connect you don't have to go through the process of "testing bandwidth" everytime?

would be something like "+bandwidth" or similar I would assume.

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