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Subject: Re: Server Status On Website For NR  
Posted by [Fifaheld](#) on Fri, 22 Dec 2006 07:22:22 GMT  
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in brenbot you must only config the gamespy section..

```
#--Broadcast to Gamespy settings-----  
Generate_Gamespy_Queries =1  
  
# Generate independant gamespy queries, instead of quering the original GSA UDP Query  
# handler. In WOL Mode, you don't have one.  
  
GameSpyQueryPort =25300  
  
# The query handler listens on this port  
  
Broadcast_Server_To_Gamespy =1  
  
# Broadcast the query handler to gamespy.  
# If you enable this, YOU NEED TO SET "GameSpyQueryPort=<value>" in server.ini to 0!!!!  
# BRENBOT WILL BEHAVE BADLY IF YOU DO NOT DO THIS!  
  
# GameSpy_IP =80.154.33.245
```

and this has NR not....he cant not send too gamespy and this is the problem from NR :( brenbot  
can this without a another programm...nr need another programm :(

where give this programm from dante then?

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