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Subject: Re: different team rifle models?

Posted by [Veyrdite](#) on Fri, 22 Dec 2006 05:47:17 GMT

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well, if your talking about an all-rounder, his answer will be no different from mine. if you are making a mod, simply temp a unit and change its weapon, then change the purchase settings under global settings. of course, there are only 2 snipers in ren, and they are entirely different in performance so you cant use those on the characters unless you want an imbalanced match

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