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Subject: Re: Server status on website

Posted by [tonyroldm](#) on Thu, 21 Dec 2006 16:18:31 GMT

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True it doesn't display the player info but it's a nice snapshot of what map the servers on and the player count. This is what I was looking for. (it only executes the game\_info not player\_info)

I was thinking that too many commands being sent to the FDS every 30 or 60 seconds could effect the FDS output when high player counts are in game.

Sometimes simple is better.

Tony

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