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Subject: Re: Scripts.dll 3.1 is out.

Posted by [JasonKnight](#) on Thu, 21 Dec 2006 16:08:57 GMT

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nope, never mind,

(got my own thanks )

anyway, the problem was on my end for it not starting up, not the scripts...

(was playing an old windows game last night on my Win2kPro machine. and to run the game i had to turn DirectDraw, Direct 3d off

yea go ahead and laugh, anyway, testing it now...

everything works fine, i see the shells now... (idk what that was all about)

only problem is that there are sounds missing in the story game. an example is when you get brought into the battle, you dont hear anything until your feet touch the ground. some more are the rocket launchers, but in skirmish and online play i can still hear them.

idk.. just seems a bit touchy.

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