Subject: Re: conyard floor...gone... Posted by Jerad2142 on Fri, 15 Dec 2006 21:55:07 GMT View Forum Message <> Reply to Message

You got bad vis sectors (In an AOL voice)! To fix this go into level editor and switch to the soldier, when ever you see something disappear, don't move the camera and push "Ctrl" and "~" at the same time.

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