
Subject: Re: Ped Beacons (n00by or teh pwn??)
Posted by [crazfulla](#) on Fri, 15 Dec 2006 20:30:32 GMT
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As for the 1v1 remark, I never said that if someone else nukes my ped, that I consider that I earned the win or they did not deserve it. Obviously I left it unguarded and they took advantage - such is life, I said I get over it. I shouldn't have put the emphasis on recs, that in itself was n00by I admit, obviously I worded that incorrectly... Meh. As for ped beacons requiring teamwork...particularly on larger servers (eg 30+ players) it is actually quite hard to do, as I think you touched on in your rant. Usually you have half a dozen engys throwing remotes at you...there you've given them 300 points and probably a laser rifle as well. So if you are going to do it you better have a few people covering it. I don't always ped, obviously, probably *1 in 100 games* or so, only when I feel the absolute need, and most often only in small games. Depends whom I am playing against, some people I know thier tactics too well. If you know Lee from [ULoW]...he is the one I had ped races against...we were just being complete idiots lol...but it was hell fun, one map he was an officer when he reached the ped, as I said in a previous post, all 30 mines were around the ped. Now thats defence for ya. If anything overmining the ped was n00by, lmao. But its all in fun. I knew he woiuld do that and I adapted my own strategy to counter it. Clanwars are too competitive for my liking, as I said before I play for fun. But maybe its time I got back into clans? You wouldn't have a good clan worth joining by chance?
