Subject: Re: Ped Beacons (n00by or teh pwn??) Posted by Sniper_De7 on Fri, 15 Dec 2006 19:39:30 GMT View Forum Message <> Reply to Message

crazfulla wrote on Fri, 15 December 2006 13:06Re: Sniper_De7, A little FYI, point whoring does not always get you the win. You think, if GDI has been point whoring all game, that they deserve the win? If they leave the ped unguarded adn Nod is sneaky enough to nuke it, I laugh in GDi's face.

Re: Goztow, I agree completely. I play for fun, and for the win. Not for points or kills or recs or ladders like some people. Larger games where people pointwhore for half an hour aren't exactly my idea of 'fun'.

First thanks for editing your post

second, Quote: I don't mind if someone else nukes the pedistal and gets a cheap win when versing me in like a 1v1, if I've killed 3/4 of thier buildings I still get the MVP rec at the start of the next round.

Kinda goes against what you're saying doesn't it.

as for the rest of your post, i already explained it - Pointwhoring is a term made up by public server morons who complain that people buy tanks and win the game for their team. But in the case you mentioned, if GDI managed to shoot at their buildings all game and Nod did nothing to stop it, hell yeah they deserved it. Obviously Nod wasn't a good enough team to stop GDI. They had to resort to a pedestal nuke to win. Something that takes absolutely NO teamwork for a team to win by. Now if you say something like GDI was shooting at building the entire time, didn't try to go and nuke, and Nod being the good team, managed to buy 6 stanks without GDI knowing and managed to either sneak attack or whatever and kill GDI's base. Then yeah. But if all Nod did was sit on their pinkys repairing the base because GDI were too powerful, and only got a win off a setting that doesn't even make sense in the realm of C&C and completely goes against any idea of needing teamwork to win a game, I just don't agree. There is at some point where shooting at a building over and over becomes unneccesary if the lead is big enough and I don't really see a point in it, but I don't see why Nod least of all should deserve a win by a single person sneaking a nuke in. It's more that GDI deserved the win but didn't do all that was necessary. Like I said though, Nod sure as hell didn't deserve to win if they didn't even try to kill their tanks.