
Subject: Re: scripts.dll 3.0 is finally out
Posted by [Blazea58](#) on Fri, 15 Dec 2006 07:40:00 GMT
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I am not having many problems with this at all. The only single bug i have is flickering graphics which seem to happen only in heavy alpha blended areas. The bullet marks dont flicker if you run your graphics card on full i have found.

I would say it makes renegade look by far the best it ever has, so i am happy with it. Bugs there is always a way to fix, so atleast we have a start.

The shadows i never remember them being so real and actually cast when they are supposed to. The overall detail is amazing.

Pics i got