Subject: Re: Gameplay Pending Crash!
Posted by Burn on Thu, 14 Dec 2006 19:39:17 GMT

I was beginning to think it had something to do with the script files. There's just simply no possible way that there's something wrong with the map. Because I am infallable. Haha

I can play the map by myself with absolutley no problems. When I sit and wait for the client, however, when they join, the client just gets "Gameplay Pending" with a blank screen for a few seconds, and then it kicks them to their desktop.

I don't have an anti-Gameplay Pending program, and neither does the client.

I have another map EXACTLY like this one, and it works, but this new one has the new scripts on it.