
Subject: Re: Ped Beacons (n00by or teh pwn??)
Posted by [f100d3d](#) on Wed, 13 Dec 2006 21:32:45 GMT
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The common argument for more "pro" players (take that how you will) is that the pedestal gives the opponent a chance to win the game regardless of points or the building/vehicle situation which they feel is a more accurate representation of victory.

I have mixed feelings on this, but I think an agreeable setup would be:

PUBLIC SERVERS = pedestal on
CLANWARS = pedestal off
