Subject: more maps for multaplayer practice
Posted by kawolsky on Mon, 02 Jun 2003 10:48:01 GMT
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Commander A9Wait, are you talking about the multiplayer practice, cause I know how to play on the multiplayer maps while in the ptractice. Here's what you've gotta do:

1. Go into My Comp, C Drive, Westwood, Renegade.
2. go into the Data folder and find the file named svrcfg_skirmish
3. Make a copy for future restoration, in case you mess up, and move it to your personal folder if you have one, or some place you'll remember.
4. Open the original file inside the Data folder. Inside, you will find technical data on the multiplayer practice. In here, you can modify the time limit, friendly fire, starting credit count, and various other options.
5. You should soon see MapName00=C&C_Under.mix.
6. If you wish to play on the other maps, you can type in the following:

MapName00=C&C_Under.mix
MapName01=C&C_City_Flying.mix
MapName02=C&C_Glacier_Flying.mix
MapName03=C&C_Field.mix
MapName04=C&C_Complex.mix
MapName05=C&C_Walls.mix
MapName06=C&C_Canyon.mix
MapName07=C&C_Hourglass.mix
MapName08=C&C_Islands.mix
MapName09=C&C_City.mix
MapName10=C&C_Volcano.mix
MapName11=C&C_Mesa.mix
MapName12=C&C_Walls_Flying.mix

I believe you'll always start out on Under first. However, for every following map, you must increase the number by one. The Under Map is the only one with the AI fighters. You'll be alone in the other maps, but it's good for exploring.

7. Save this file. Now, the original has been copied, so you won't have to freak out if you want to restore the file to the original text.

Ohhh so thats how you do it......