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Subject: Re: Sniping

Posted by [Jerad2142](#) on Tue, 05 Dec 2006 14:28:45 GMT

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Do you know what would be the easiest way to do it would be. Just attach a script that would change you model when sent a custom, then when ever you hit the "X" key or something like that it would load up the new model in which all the animations were prone. Have it set up like a toggle sort of deal, if you hit "X" again it loads up the normal model with you standing.

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