
Subject: Re: looking for someone who can make bump maps

Posted by [jonwil](#) on Mon, 04 Dec 2006 04:44:43 GMT

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We need actual bump maps (aka height maps) made from actual textures.
Specifically, we need bump maps for the following textures from stock renegade:

atr_metal02

emp_bags

gd_metl

gdi_base

gdi_con

gdi_trim

hnd_cndt

hpad_bolt

ob_ribs

pwr_mtl_beam01

ref_corg

ref_gdilogo

ref_pipe

v_nod_flame
