Subject: Re: Let's talk about C&C3
Posted by bigejoe14 on Sat, 02 Dec 2006 01:22:03 GMT
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help-linux wrote on Fri, 01 December 2006 18:10i dont see what is wrong with Generals? can someone enlighten me?
GRRR NO NOD OR GDI EA MAKE GAME AND USE CNC NAME ONLY FOR MONEY EA RAWR!

As an RTS game in itself, there was nothing really wrong with it. It was pretty solid and fun to play. The complaints come from the fact that it retained nothing from the previous C&C games, throwing out most of what made C&C recognizable and replacing it with generic RTS formulas that have been done to death.