
Subject: Re: This Would Be A Good Thing To Do If.....
Posted by [mision08](#) on Tue, 28 Nov 2006 17:11:39 GMT
[View Forum Message](#) <> [Reply to Message](#)

LOL, you don't want to get the crate because there is a good chance it will kill you, or take your credits. So you waist proximity mines on it, in case the enemy gets it. What is this worth? One kill an hour or less. Plus the crate might kill them before the mines. Bad idea. Tactics and Strategy grade, a dismal 54 and you Fail.
