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Subject: Re: How to...

Posted by [Jerad2142](#) on Mon, 20 Nov 2006 15:49:08 GMT

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You could also do it through beacons, just make it so you shoot the beacon, and when the orange bar at the bottom of the screen is full it would launch the beacons cinematic's which you could use to deploy a turret. Make sure the beacon projectile arcs or else it could be deployed mid air.

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