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Subject: "Invisible" Mode

Posted by [trooprm02](#) on Mon, 20 Nov 2006 01:09:32 GMT

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I remember once reading about, I think it was CS or Cloudybot having somekind of option where mods could go into an invible mode, where other players could only hear thier footsteps (or something like that), and this was using to follow around ingame cheaters and such, anyone know more about this?

Is this in the scipts or is it modded for the bot, etc?

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