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Subject: Re: final scripts.dll 3.0 changelog and big secret feature announcement  
Posted by [jonwil](#) on Sun, 19 Nov 2006 16:23:06 GMT

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To compile scripts.dll 3.0, you will need the following:

1. Microsoft Visual C++ 2005 (if you use the express edition you also need the Platform SDK)  
and 2. The latest DirectX SDK. I am using the August 2006 edition but others should also work.

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