Subject: Re: i saw strange thyngies on rene
Posted by Veyrdite on Sat, 18 Nov 2006 23:42:19 GMT
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the orange stripes on c&c_flying are an actual texture, mismatches are not ramdom but caused by the ren engine, supposedly tring to fix mistakes up, making more mistakes.

the green stripes on mesa look like light objects, as i dont remember there being green stripes in rens textures. but it looks like the same texture as c&c_flying's bug just green.

the rest are simply all the dds's in the always.dats.

translates to an improper name load.
if it was any and evey level you played on the server, maybe a connection requirement fault, but if the menu background (when you first open the game) is different, you game has just loaded the way westwood wanted you to load it lol