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Subject: Re: final scripts.dll 3.0 changelog and big secret feature announcement  
Posted by [Zion](#) on Sat, 18 Nov 2006 20:14:13 GMT

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Chronojam wrote on Sat, 18 November 2006 14:53 Merovingian wrote on Fri, 17 November 2006 07:34 Like Paradox said, you don't know the whole story.

We never, under any circumstances came to an agreement that I would purchase hardware for her in exchange for her leaking information. She thought it was necessary to pay me back in that way, and I deem that it was acceptable, since there was nothing I could use. I have no C++ knowledge whatsoever so I can't 'steal' a/several scripts and pass them off as my own, I'm just not like that.

Please get your facts straight before you post comments like that saying that she's stabbing the community in the back.

Protip: It's completely unacceptable to pay people back by secretly leaking others' work.

Also "we should have a merger" is not a defense.

That completely wasn't my idea. We made no such contract where she would supply me with scripts in exchange for hardware.

I never, under any circumstances, told anyone else that I had these scripts.

They completely failed to respond to servers so I used them for 10-20 minutes tops.

These were a 'bugged' version where everything is displayed translucent and pearl recent green.

They were completely unusable.

She gave me a link on her own accord to the files on her FTP. I happened to ask what it was and clicked it.

The only people that knew that I had these before the final release was: Me, and Paradox.

The hardware purchases for her was a donation to keep her alive in this community. Where do you think we would be without her?

To be honest, what I do with MY money is COMPLETELY MY decision. Actions from the person receiving the donations are COMPLETELY THEIR decision, yet you still think it's my fault.

Just end it now, I'm not continuing this argument anymore.

The Merovingian, out.

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