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Subject: Cops & Robbers Modders Needed

Posted by [cheesesoda](#) on Tue, 04 Mar 2003 01:46:15 GMT

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C&R Games are not stupid, they just don't seem to work that well. This mod is an idea that can help simplify the game and make it work without so many loop holes. Like...say you have a guard who has lost his experience in shooting from a long absence from the game (i.e. me) and you have a couple of prisoners in the airfield. Then all of a sudden they start shooting you and you can't seem to hit the frockers, and before you know it, they are free and ur dead. So...instead of a pistol...it'll be a white flag...that way...takes less time to surrender and you don't necessarily have to crouch down. But...that's just skimming the surface of what I have for and plan to have for in ideas. Again, if you'd like to contribute to this mod...contact me at my email in my above post. Thank You.

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