
Subject: New Mod: Modern Warfare (UPDATED AGAIN!)

Posted by [maytridy](#) on Sat, 31 May 2003 21:08:30 GMT

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Hello,

A few friends and I are starting a Renegade mod called Modern Warfare. (may change name). It is based on the Iraq\US war that just took place.

We will have two sides, Iraq and USA. (replacing Nod and GDI) We have already started and are making good progress. We plan to make a full mod with: vehicles, weapons, characters, maps and buildings. Hey, we might even do a SP mission campaign.

I know alot of you will say "this mod will never get finished" but we are giving it a try. We will do our best and with school coming to an end, time will be plentiful. Please don't flame our mod, but constructive criticism is welcome.

We need your help! We re looking for the following:

Boner (someone who can do vehicles, weapons and\or characters)

Skinner

Scripters

People who can:

Make buildings

Make Characters

Make Weapons

We also welcome any previously completed maps, models etc.

We already have the following people helping us in the mod:

-Maytridy: Modeler, Mapper, Buildings, Webdesigning, Weapons, Mod leader.

-Skier222: Modeler, Vehicles.

-BladeWarrior: Skinner.

-Mike9292: Vehicles.

-Spreegem: Modeler, Vehicles, Buildings, Weapons.

-Titanx77:Mapper

-Ohmybad:Webdesigning.

-Slayer:Part-Time skinning.

-OrcaPilot26:Contributor.

-Aprime1: Webdesigner, Promoter.

Our website will be up soon! If you wish to help, you can post here or:

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Thank you for your time and you will see updates soon!
