So you do not release the source code because you don't like jonwil? It's a pity that one person can cause other people not to be helped by the code for some fix.

You think it is better to not make something like scripts.dll, so hardly anyone could be coding anything for renegade? I for example have had a lot of help from the scripts.dll source, it helped me learn C++, it helped me learn ASM, it helped me fix things like the start button bug, wall lag and turret lag. I'm pretty sure I wouldn't have succeeded doing that if I had not had the scripts.dll code.
Yes, cheaters may get help by the scripts.dll source too, it's good that there are no ASM hacks there, but I don't think it's better to hide every bit of information because it could potentially be used by cheaters. Let's forbid all cars, because they could potentially be used for thieves to escape!

Also, jonwil always asked me when he wanted to include something into his scripts.dll, so I have no complaints. I like his attitude towards sharing things. I think that helped a lot of coders including me!

I think your "Conclusion" is lacking some arguments, tbh.