
Subject: Re: OT: Logo Clone

Posted by [Dan](#) on Wed, 15 Nov 2006 14:55:55 GMT

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Thanks to help from Try_Lee I have found and fixed the problem with the crashing. The problem was that I compiled the application using the SSE2 instruction set, which isn't supported in older CPUs. I have recompiled the application without using SSE2 and it should now work properly.

Fixed file attached, and I would appreciate it if a moderator could alter my post to change the attachment in the first post (I can't seem to edit it).

File Attachments

1) [Logo.rar](#), downloaded 63 times
