
Subject: On JFW_Preset_Buy_Poke Teleport to Location or Vehicle

Posted by [WNxCABAL](#) on Sun, 12 Nov 2006 18:50:44 GMT

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Hiya,

Just playing around with JFW_Preset_Buy_Poke, managed to create a preset on poke, that was easy. However I would like for the player to teleport to outside the vehicle (Daves Arrow Object ID or XYZ location) or become the driver by default(Not Remote Control).

I've tried adding JFW_Teleport_Custom to the terminal and typing in the Object ID (Leaving Location & Message blank or 0), however nothing seems to happen. With this I was expecting the player to teleport to a location (outside the vehicle) and not to be the driver of the vehicle. I was unable to find a script to send me to the vehicle as driver.

Any Suggestions on what I can try?

Cheers,
Andy
