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Subject: Re: a ghost on city flying map  
Posted by [TD](#) on Sat, 11 Nov 2006 21:34:40 GMT  
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Halo38 wrote on Sat, 11 November 2006 21:11zertos123 wrote on Sat, 11 November 2006 08:39TD wrote on Wed, 08 November 2006 01:09zertos123 wrote on Tue, 07 November 2006 20:54its only the gdi power planet its ok for the nod one so far as i know  
Want me to check the nod power "planet" for you? But you need to cover me

I'll cover you but what if they attack are weapons are useless

good point, I'll call the...

We'll also have to get rengaard to detect the ghosts too and ban them  
We are lucky to have ghost experts amongst us. Now let's find the GDI Power Planet.

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