
Subject: Re: a ghost on city flying map

Posted by [Halo38](#) on Sat, 11 Nov 2006 20:11:25 GMT

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zertos123 wrote on Sat, 11 November 2006 08:39TD wrote on Wed, 08 November 2006

01:09zertos123 wrote on Tue, 07 November 2006 20:54its only the gdi power planet its ok for the
nod one so far as i know

Want me to check the nod power "planet" for you? But you need to cover me

I'll cover you but what if they attack are weapons are useless

good point, I'll call the...

We'll also have to get rengaard to detect the ghosts too and ban them
