
Subject: Re: HEEEEEEELLLLLPPPP!!!!!!!!!!
Posted by [Jerad2142](#) on Fri, 10 Nov 2006 06:38:04 GMT
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If its not going to be a random weapon all you have to do is change the "WeapondefID" of "CnC_GDI_MiniGunner_0" and "CnC_Nod_MiniGunner_0".
People say a picture is worth a thousand words so:
