
Subject: Re: [+TRPM+] VS {WG}
Posted by [Spoony](#) on Thu, 09 Nov 2006 08:56:13 GMT
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trooprm02 wrote on Wed, 08 November 2006 17:38Ok, thats sounds more interesting, the only things is:

1)the ads, im used to like these forums and etc, where it doesnt have to be ad sponsered. The google banner takes up a very small portion of the league page... they don't pop-up at you or anything.

trooprm02 wrote on Wed, 08 November 2006 17:382)not dedicated to renegade only, im sure others will agree
derm, the Renegade league is dedicated to Renegade only (actually, I tell a lie, it supports Red Alert: A Path Beyond too, but they're very rarely played anyway)

What's the issue here with there being other leagues on the same site? They don't interfere with the Renegade league on any level whatsoever, even the other league(s) aside from Renegade I'm personally involved with.

trooprm02 wrote on Wed, 08 November 2006 17:38although this is maybe currently the "best" ladder system for renegade, the old WOL was better
Was it fuck. The points system was ridiculously primitive, it was completely unmoderated, it had fuck all functionality compared to the Clanwars.cc league, and it didn't even work half the time. I'll give you an example: December 2004, my clan LIGHT was BY FAR the best competitive clan at the time, we raped EVERY other clan who played, and none of our games reported at all - resulting in a much inferior clan (whose record against us was about 40-3 in our favour, and two of those "wins" were when we were winning and they kicked us - of course, on the WOL ladder there was nothing you could do if a clan did that to you, or cheated against you, or ob walked or whatever, unlike the Clanwars.cc league) winning the ladder that month.

What else? Well, a significant chunk of the games registered on the ladder were 0-pointers, half the players joined but someone didn't have a start button or something so they left to find a different server... yet the game reported anyway and counted as a win, and of course since we're still in unmoderated territory nobody could remove them, so clans got wins and losses for games that weren't even played. I could go on, but the fact is every clan worth a shit knows the WOL clan ladder was a complete joke.

trooprm02 wrote on Wed, 08 November 2006 17:38and in anycase, a ladder system dedicated solely for renegade would obviously fair much better than a system that incorporates many other games, and maybe doesnt focus on ren as much as it could
I fail to see why you perceive the Renegade league at CW focuses on Renegade less than it could just because the same website has leagues for other games.