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Subject: Re: Release 4 mods

Posted by [Jerad2142](#) on Wed, 08 Nov 2006 02:17:56 GMT

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Blazea58 wrote on Sat, 28 October 2006 12:34 Looks pretty good now, i would like to see videos though cause it can show alot more then pictures may. I hate to point out things, but the grass/rock textures seem to tile really bad in some areas, are you sure you did uvw as "box" and atleast 5x5x5 for all areas.

Other then that you have come a long ways, and it appears to have a ton of good gameplay which seems well thought.

Its level 1 which DOES come before all the other levels (It was made first so it IS the worst).

I have Long since lost the Renx model for level 1 and don't really want to mess with it (With all the hard work of importing it through w3d importer, that could take hours [sarcasm intended I could get it done in a few minutes]).

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