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Subject: How to setup a skin?

Posted by [Viking](#) on Tue, 07 Nov 2006 23:36:50 GMT

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I forget what you call it but it is a bunch of pictures in one skin file like it was 5X5 pictures and you set it up so it displays one at a time on a abject.

I was thinking of makin a timed C4 and having that image so it can look like its counting down and you can see how much time is left!

Dose anyone know what I am tlaking about?

In level 2 near the end you rescue civies and there watching a projector? Yah... I dont know!!!

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