
Subject: Re: C&C Roleplay 2 is recruiting!
Posted by [Blazea58](#) on Tue, 07 Nov 2006 19:03:53 GMT
[View Forum Message](#) <> [Reply to Message](#)

Yea that gun looks pretty sweet, good modeling overall. We would probably use that if we could get it textured, other then that its a good start.

Here is some random pics of new stuff and the map ingame. This map has gone a really long ways, and i would hate to see the result of it nothing more then a "beta"

Still alot of work to do though such as texturing new areas, but as i get those done ill merge them into the map. Help in any area is appreciated, if you see something missing and have a model, or make one i would be more then happy to texture terrain or buildings.