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Subject: Anyone wanna make a few new single player levels?

Posted by [Viking](#) on Sat, 04 Nov 2006 04:02:34 GMT

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If anyone wants to help me I am thinkin about make a couple single player levels for renegade!

Here is the story I got so far!

You are a GDI (mabe nod to make it more intresting) officer who was captured and put in a high security prison. You have invaluable information on some enemy movements you need to get to youre commander, but you are stuck in a prison cell. BOOM a bomb goes off and the cell wall is destroyed enough so you can escape! You find a gun on the ground frome a dead guard and make youre way through the compound to a rado to call for a evac. chopper. Then you must get to the helipad and evacuate!

Well thats just typed quickly I am making pipes and stuff you will need to go through to get to the radio room and call for help!

I still cant decide if you should be nod or GDI though?

So anyone wanna help me make this? Could be fun?

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