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Subject: Re: Stealth Suit Drop

Posted by [Jerad2142](#) on Tue, 31 Oct 2006 06:17:32 GMT

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ghost wrote on Fri, 08 September 2006 17:13matty3k10 wrote on Fri, 08 September 2006 04:47Sounds to me like you ether arnt typing in the correct preset name or the drop script you are using drops the item to soon after death and your corpse picks up the power up.

It proboly does pick it up instantly... As i have seen first hand in other tests. Im positive that the name is correct. How could I set like a 2-3 sec timer on the spawn?

Instead you could simply make it spawn an invisible box(which has no collision settings and is not target-able), which would destroy itself after a few seconds (using SUR\_Timed\_Death) and then it would spawn the powerup on its death. Its pretty simple that why, and I know it works.

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