Subject: Renegade: Lights

Posted by TheatreRaptor on Fri, 30 May 2003 12:59:36 GMT

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Um, How do you make lights for Renegade. I am making a level, it is for inf only battles. It has no visible or reachable buildings and is completely indoors in a two level place. Eventually I plan to make this much larger but I need to get a single finished level first. Anywho, everyone tells me that you can't make lights in RenX. They say to go to lights in commando and edit the options. I dont understand what the options are and I sometimes get a blah blah blah was slow error. Can anyone:

[list=1][\*]Explain how to edit a light and make it workable.

[\*]Explain how to get rid of the blah blah was slow error. (This is in the label at the bottom of commando.)[/list:o]

Thank you much.