Subject: Re: C&C Roleplay 2 is recruiting!
Posted by Blazea58 on Mon, 23 Oct 2006 02:08:40 GMT
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Yea gun wise i don't think i want to push 2000 polygons for small items like pistols. An uzi at 3000 sounds high, but could probably be optimized?

Quote:I have the Nod E3 buggy setup as well with a working steering wheel

 That sounds really intresting, and would be really nice to use.