

---

Subject: Re: a new renhawk!

Posted by [Zion](#) on Mon, 23 Oct 2006 02:04:03 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Wouldnt that cause an increase in latency and the servers proessing power to rise since it will have to write to the gamelog, then read it (for each client) ten minutes behind?

---