
Subject: A M203 model and a M4A1 model... CHECK EM OUT!!!

Posted by [Sir Phoenixx](#) on Fri, 30 May 2003 00:18:15 GMT

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Quote:Isn't the m4 in counter-strike??? I think it is
The m4 is in a lot of games.

This was made like a year ago for my current Quake 3 mod.

The m4a1 is about 1200 polygons, each of the extras (m203, laser, silencer, etc.) is around 200 polygons or less.

I've since remade most of it.

May 28th (Yesterday)
