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Subject: Re: Basekill

Posted by [danpaul88](#) on Thu, 19 Oct 2006 21:14:34 GMT

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SSAOW.ini

Quote::; InvincibleBuildings =

;

; This will make all buildings invincible to all types of damage.

; This will always be enabled when the GameMode is set to sniping, however it is not enabled by default for infantry only.

InvincibleBuildings=0

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