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Subject: Re: Would..Would this work?

Posted by [Goztow](#) on Thu, 19 Oct 2006 06:37:55 GMT

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Nglegs wrote on Thu, 19 October 2006 02:56So the reason behind transports are finally revealed  
Noone believes me but Transport heli's can be very useful on some maps in public games  
(usually not in CW's ).

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