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Subject: Re: Team Swich

Posted by [Jerad2142](#) on Sun, 15 Oct 2006 20:15:17 GMT

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No I am making a mod and half way through level 9a all base defenses switch to team 2 and they stop shooting, and the ai stops shotting at them. -2 is also unteamed.

Wait a second, I bet you guys are talking about the console team change and not the script aren't you. Which would explain the difference in the teams number.

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