
Subject: Problem's in Level Edit..

Posted by [Ryu](#) on Sat, 14 Oct 2006 07:51:59 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hey,

When I start level edit, And open C&C_Field.lvl from ftp.westwood.com

I add 2 GDI guard tower's to the map, Anyway when I save the map and put the 3 file's in my data folder to test

non of the Base defence's work..

That include's Oblisk, AGT, and the 2 Guard tower's and Turret's...

I modded Volcano, And tested AI Bot's and some other Base defence's, Nothing worked...

Then I opened Hourglass.lvl, Saved it..and tested that, same again, No defence's work...

Is this a problem with the .lvl I'm useing?

or a Level Edit problem?

Any help to fix?

Thank's in advance!
