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Subject: Re: Time of the Crates

Posted by [reborn](#) on Wed, 11 Oct 2006 10:11:37 GMT

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Ultra late reply i know...

But in ssaow it changed the crate spawns to only 1 crate on the map at any one time, and a delay of three minutes (i think). This over-rides anything in level edit.

You could change the ssaow source code. But there maybe an ini file of some config file to alter this, before you open this source i would check.

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