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Subject: Re: Note to TRPM clan

Posted by [fl00d3d](#) on Tue, 10 Oct 2006 20:25:54 GMT

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The community leaders facilitate the clan's "merger" (more or less, 'joining of the community') but doesn't really have any direct authority over the clan. I designed it that way so that there was no true "leader" over a clan so clans could run themselves completely independant. The FPS community leader can, however, ask him to stfu and remove them from our community. However - that is a bit drastic for someone that just isn't that good. I'm going to talk with their clan and put all the facts on the table. I think that you guys have smashe the hell out of TRPM enough (lol) so just let them be.

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