Subject: Single Player Mods Posted by Broadus on Mon, 09 Oct 2006 04:37:00 GMT

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I made a .pkg mod for Command and Conquer Renegade using the Renegade Tools, but .pkgs are limited to multiplayer. My mod is meant to make all of the player's allies in single player virtually invulnerable (100,000 health, just for fun), and I can't figure out how to make a mod for the normal single player game.

So...

How do I make a single player mod?