
Subject: Re: Note to TRPM clan
Posted by [fl00d3d](#) on Sun, 08 Oct 2006 05:02:26 GMT
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Eh, two things

(1) Justin you know it won't happen so flaming the hell out of him isn't going to help. At this point I would ask him straight up if they play anyone - and if so, whom. Then verify those games and the dates the games were played. If a clan plays very few clanwars its almost impossible for them to be pro. Clanwars = experience.

(2) Troopr02, cmon man - you know better than to throw around 1-sided stats. I was trying to keep the cool here, but now you're just being ridiculous. Out of curiosity I looked up the stats on the ladder and found this:

Player, GamesPlayed, AverageKD

Quote:

troopr02, 162, 1.3

fl00d3d, 3, 2.7

{WG}S_O_A_S, 9, 0.8

{WG}Dytum, 7, 0.5

Just play {WG}. If you lose, accept the loss and also accept the knowledge and experience you gained during that loss. Use it as practice and get better - so that you can earn your right to taunt them and make them want to dodge.

+TRPM+ I'm sorry if I'm getting on your case about this, but these sorts of things really kinda piss me off because "dodgy" clans are a dime a dozen these days. Everyone claims to be the best (www.clan-bio.com, BiO clan claims to be "the best teamplaying clan in Renegade" in their scroller on the front page of their site) yet dodge ever war thrown at them and never get any better. The only way to get better is with practice. And practicing in private inter-clan wars or funwars just isn't enough. You need to get your ass beat and beat hard so you can wake up and smell the coffee. Create a clan profile on clanwars.cc and see what you rank there - and forget about any other ladders.
